

## AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application.

1. (currently amended) A method for providing content, comprising the steps of:  
receiving a request for particular content, said request is received at a server;  
accessing a mark-up language description of said particular content, said mark-up language description includes one or more source files which describe a ~~user interface~~ behavior of said particular content on a user interface, said particular content includes data for rendering on said user interface, said one or more source files define a connection to an external data source for said data, said external data source is external to said server;  
accessing said data at said external data source based on said mark-up language description;  
compiling said mark-up language description of said particular content, including said data,  
to create executable code for a rendering entity ~~different than and within a browser, said executable code provides said particular content,~~ said step of compiling is performed at said server in response to said request; and  
transmitting said executable code from said server to said rendering entity.

2. (cancelled)

3. (currently amended) A method according to claim 1, wherein:  
said executable code implements said a user interface, said user interface that provides access to said particular content.

4. (currently amended) A method according to claim 1, wherein:  
said rendering entity is a plug-in to a browser, said particular content includes data;  
said one or more source files define a connection to an external data source for said data, said external data source is external to said server;

~~said method further includes accessing said data at said external data source in response to said mark-up language description; and~~

~~said data is compiled to executable code during said step of compiling.~~

5. (currently amended) A method according to claim 1, 4, wherein:

after said data is accessed from said external data source, said data is provided in a markup language document, said step of compiling includes converting said data in said markup language document to ActionScript action script and compiling said ActionScript action script into ActionScript action script byte code.

6. (original) A method according to claim 1, wherein:

said step of transmitting includes using HTTP to transmit said executable code via a network.

7. (currently amended) A method according to claim 1, further comprising the step of: executing said executable code at said rendering entity, said rendering entity is a plug-in to a browser, said request for particular content is made by said browser.

8. (currently amended) A method according to claim 1, further comprising the steps of: accessing media content, said particular content includes said media content; transforming said media content to an accepted format; providing a reference to said transformed media content in said executable code; and adding said transformed media content to said executable code, said transformed media content is not compiled.

9. (currently amended) A method according to claim 1, wherein said step of compiling comprises the steps of:

converting said mark-up language description to ActionScript action script; and compiling said ActionScript action script into ActionScript action script byte code.

10. (currently amended) A method according to claim 9, further comprising the steps of:

accessing media content, said particular content includes said media content; transforming said media content to an accepted format; and adding said transformed media content to said executable code, said request is from a client associated with said rendering entity, said executable code implements said a-user interface, said user interface that provides access to said particular content, said particular content includes data and said data is compiled to executable code during said step of compiling.

11. (currently amended) A method according to claim 1, further comprising the step of: authenticating said request, said steps of compiling and transmitting are only performed if said step of authenticating is successful, different types of authenticating are provided for at least one of: a) different types of content and/or for and b) each item of content.

12. (cancelled)

13. (previously presented) A method according to claim 1, further comprising the steps of:

receiving a request from a client associated with said rendering entity for second content, said particular content includes a first application, said second content includes a second application called by said first application; accessing a mark-up language description of said second content; compiling said mark-up language description of said second content; and transmitting said compiled mark-up language description of said second content to said client.

14. (currently amended) A method for providing content, comprising the steps of: receiving a request for particular content, said request is received at a server; in response to said request, accessing first code associated with said particular content, said first code includes a mark-up language description and a scripting language description; compiling said mark-up language description and said scripting language description to create combined executable code from both said mark-up language description and said scripting

language description that implements a user interface that provides access to said particular content, said step of compiling is performed at said server in response to said request; and transmitting said executable code from said server to a client.

15. (original) A method according to claim 14, wherein:  
said request is from said client.

16. (original) A method according to claim 14, wherein:  
said particular content includes data; and  
said data is compiled to executable code during said step of compiling.

17. (original) A method according to claim 16, wherein:  
said step of compiling includes converting said data to action script and compiling said action script into action script byte code.

18. (cancelled)

19. (currently amended) A method according to claim 14, ~~further comprising the step of~~ wherein:  
said markup language description includes elements which are identified by markup language tags, at least one of said elements provides a script source of said scripting language description, executing said executable code at said client.

20. (currently amended) A method according to claim 14, further comprising the steps of:  
accessing media content, said particular content includes said media content;  
transforming said media content to an accepted format;  
providing a reference to said transformed media content in said executable code; and  
adding said transformed media content to said executable code, said transformed media content is not compiled.

21. (currently amended) A method for providing content, comprising the steps of:  
receiving a request for content that includes data other than code, said data is for rendering  
on a user interface at a client, and said request is received at a server;  
accessing a mark-up language description associated with said content at said server, said  
mark-up language description defines a connection to an external data source for said data, said  
external data source is external to said server;  
acquiring said data from said external data source in response to said mark-up language  
description, said data is acquired by said server;  
compiling said content at said server to create executable code, said content is based on said  
mark-up language description and said data, said executable code includes a representation of said  
data, said step of compiling is performed in response to said request; and  
transmitting said executable code from said server to said a-client.

22. (original) A method according to claim 21, wherein:  
said request is from said client.

23. (currently amended) A method according to claim 21, wherein:  
said executable code implements said a-user interface, said user interface -that provides  
access to said data.

24. (original) A method according to claim 21, wherein:  
said step of compiling includes converting said data to action script and compiling said  
action script into action script byte code.

25. (cancelled)

26. (original) A method according to claim 21, further comprising the step of:  
executing said executable code at said client.

27. (currently amended) A method according to claim 21, further comprising the steps of:

accessing media content;  
transforming said media content to an accepted format; and  
adding said transformed media content to said executable code, said transformed media content is not compiled.

28. (currently amended) One or more processor readable storage devices having processor readable code embodied on said processor readable storage devices, said processor readable code for programming one or more processors to perform a method comprising the steps of:

receiving a request for particular content, said request is received at a server;  
accessing a mark-up language description of said particular content, said mark-up language description references a media file comprising at least one of audio, video and a movie;  
compiling said mark-up language description of said particular content to create executable code for a plug-in to a browser, said executable code provides said particular content, said step of compiling is performed at said server in response to said request; and  
transmitting said executable code and said media file from said server to said plug-in, said media file is not compiled.

29. (previously presented) One or more processor readable storage devices according to claim 28, wherein:

said request is from said browser.

30. (original) One or more processor readable storage devices according to claim 28, wherein:

said executable code implements a user interface that provides access to said particular content.

31. (original) One or more processor readable storage devices according to claim 28, wherein:

said particular content includes data; and  
    said data is compiled to executable code during said step of compiling.

32. (original) One or more processor readable storage devices according to claim 28, wherein said method further comprises the steps of:

    accessing media content, said particular content includes said media content;  
    transforming said media content to an accepted format; and  
    adding said transformed media content to said executable code.

33. (currently amended) One or more processor readable storage devices having processor readable code embodied on said processor readable storage devices, said processor readable code for programming one or more processors to perform a method comprising the steps of:

    receiving a request for particular content, said request is received at a server from a web client;

    accessing first code associated with said particular content;  
    compiling said first code to create executable code for a plug-in to said a web client, said executable code implements a user interface that provides access to said particular content, said step of compiling is performed at said server in response to said request; and

    transmitting said executable code from said server to said plug-in.

34. (cancelled)

35. (original) One or more processor readable storage devices according to claim 33, wherein:

    said particular content includes data; and  
    said data is compiled to executable code during said step of compiling.

36. (original) One or more processor readable storage devices according to claim 33, wherein said method further comprises the steps of:

    accessing media content, said particular content includes said media content;

transforming said media content to an accepted format; and  
adding said transformed media content to said executable code.

37. (currently amended) One or more processor readable storage devices having processor readable code embodied on said processor readable storage devices, said processor readable code for programming one or more processors to perform a method comprising:

receiving a request for content that includes data other than code, said data is for rendering on a user interface by a rendering entity at a client, said rendering entity is separate from a browser but operates within said browser, and said request is received at a server;

acquiring said data from a data source external to said server, said acquiring is performed by said server;

compiling said data at said server to create executable code for said a rendering entity that is separate from a browser but operates within said browser, said executable code includes a representation of said data, said step of compiling is performed in response to said request; and

transmitting said executable code from said server to said rendering entity at a client.

38. (original) One or more processor readable storage devices according to claim 37, wherein:

said request is from said client.

39. (currently amended) One or more processor readable storage devices according to claim 37, wherein:

said executable code implements said a user interface, said user interface that provides access to said data.

40. (original) One or more processor readable storage devices according to claim 37, wherein said method further comprises the steps of:

accessing media content;

transforming said media content to an accepted format; and

adding said transformed media content to said executable code.

41. (previously presented) An apparatus, comprising:  
one or more storage devices; and  
one or more processors in communication with said one or more storage devices, said one or more processors receive a request for particular content, said request is received at a server, said request is from a client, said one or more processors access a mark-up language description of said particular content and compile said mark-up language description of said particular content to create executable code for a plug-in to a HTTP client, said executable code provides said particular content, said compiling is performed at said server in response to said request, and said one or more processors transmit said executable code from said server to said plug-in.

42. (original) An apparatus according to claim 41, wherein:  
said executable code implements a user interface that provides access to said particular content.

43. (original) An apparatus according to claim 41, wherein:  
said particular content includes data; and  
said data is compiled to executable code during said step of compiling.

44. (previously presented) An apparatus according to claim 41, wherein:  
said particular content includes media content.

45. (currently amended) An apparatus, comprising:  
one or more storage devices; and  
one or more processors in communication with said one or more storage devices, said one or more processors perform a method comprising the steps of:

receiving a request for particular content, said request is received at a server, said request is from a client, said client includes a browser and a rendering engine that is different than said browser but operates in connection with within said browser;<sup>5</sup>

accessing first code associated with said particular content at said server, said first code comprises elements that are identified by markup language tags, at least one of said elements references a source external to said server;

compiling said first code to create executable code for said rendering engine, said executable code implements a user interface that provides access to said particular content, said step of compiling is performed at said server in response to said request, and transmitting said executable code from said server to said client.

46. (currently amended) An apparatus according to claim 45, wherein:

said particular content includes data stored at said a source external to said server, said accessing first code includes accessing said data at said source ~~external to said server~~; and said data is compiled to executable code during said step of compiling.

47. (currently amended) An apparatus according to claim 45, wherein said method further comprises the steps of:

accessing media content, said particular content includes said media content, at least one of said elements identifies said media content;

transforming said media content to an accepted format; and adding said transformed media content to said executable code.

48. (currently amended) An apparatus, comprising:

one or more storage devices; and

one or more processors in communication with said one or more storage devices, said one or more processors: a) receive a request for content that includes data other than code, said request is received at a server, said request is from a client, b) said one or more processors access a mark-up language description and a scripting language description associated with said content at said server and acquire said data from a source external to said server, said data is acquired by said server, script code of said scripting language description is contained within script tags of said markup language description c) said one or more processors compile said mark-up language description and said scripting language description at said server to create executable code, said executable code includes

a representation of said data, said compiling is performed in response to said request, and ~~d) said one or more processors~~ transmit said executable code from said server to said client.

49. (original) An apparatus according to claim 48, wherein:  
said executable code implements a user interface that provides access to said data.

50. (previously presented) An apparatus according to claim 48, wherein:  
said data includes media content.

51. (previously presented) A method according to claim 21, wherein:  
said data is media data.

52. (currently amended) A method according to claim ~~4, 1~~, wherein:  
said request includes an indication that identifies a type of said rendering entity from a group of rendering entities; and  
said compiling includes creating said executable code specific for said type of rendering entity in response to said indication.

53. (previously presented) A method according to claim 1, wherein:  
said executable code comprises one or more binary files.

54. (currently amended) A method according to claim 1, wherein:  
said executable code comprises at least one of object code and byte code.

55. (currently amended) One or more processor readable storage devices ~~A method~~ according to claim ~~33, 1~~, wherein:  
said first code comprises elements which are identified by markup language tags.  
~~said executable code comprises byte code~~.

56. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements defines said one or more source files comprise a view template of a user interface element, said view template which is instantiated when said executable code is executed by said rendering entity.

57. (currently amended) One or more processor readable storage devices A method according to claim 56, wherein:

said elements comprise at least one element which defines one or more source files comprise a view class which supplies default properties, behavior, and child views which the view template instantiates.

58. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements one or more source files comprise an element which references a media file comprising at least one of audio, video and a movie.

59. (cancelled)

60. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements one or more source files comprise an element which references a media file that contains an animation.

61. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements one or more source files comprise an element which references a media file that contains a movie.

62. (currently amended) One or more processor readable storage devices A method according to claim 28, 4, wherein:

said media file comprises one or more source files comprise an element which references a .SWF file, said markup language description references said .SWF file.

63. (cancelled)

64. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements provides one or more source files comprise an inline definition of formatted text.

65. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements provides one or more source files comprise an inline definition of vector graphics

66. (cancelled)

67. (currently amended) A method according to claim 1, wherein:

said markup language description comprises elements which are identified by markup language tags; and

said elements comprise at least one element which one or more source files comprise an element that references said connection to said external data sourcea media file external to said one or more source files.

68. (currently amended) One or more processor readable storage devices A method according to claim 55, 4, wherein:

at least one of said elements defines one or more source files define a connection to a web service.

69. (previously presented) A method according to claim 1, wherein:  
said compiling comprises parsing said markup language description to obtain first and second types of elements, providing said first and second types of elements to first and second compiling modules, respectively, to obtain first and second object code, respectively, and assembling said first and second object code into a single executable.

70. (currently amended) A method according to claim 69, wherein:  
said first type of element defines at least one of a visual appearance of said particular content and a behavior of said particular content, and said second type of element defines said a-connection to said an external data source for said particular content, said external data source is external to said server.

71. (cancelled)

72. (cancelled)

73. (new) A method according to claim 4, wherein:  
said rendering entity is a Flash player.

74. (new) A method according to claim 14, wherein:  
at least one of said elements of said markup language description instantiates a class defined in the scripting language description.

75. (new) A method according to claim 14, wherein:  
said scripting language description extends a class defined in said markup language description.

76. (new) A method according to claim 27, wherein:  
said accepted format comprises at least one of a JPEG format and a GIF format.

77. (new) One or more processor readable storage devices according to claim 55, wherein:

    said elements comprises elements which define script code, said script code specifies a visual appearance of said user interface.

78. (new) One or more processor readable storage devices according to claim 55, wherein:

    said elements comprises elements which define script code, said script code specifies an application logic of said mark-up language description.

79. (new) One or more processor readable storage devices according to claim 55, wherein:

    said elements comprises elements which define script code, said script code specifies a connection to an external data source, said external data source includes data for rendering on said user interface by said plug-in.

80. (new) A method according to claim 28, wherein:

    said plug-in is a Flash player.